

Figure 1 illustrates a 2D convolution operation. The top part shows a 4x4 grid of input tiles (tx, ty) being processed by a 4x4 grid of FP blocks. The output is a 4x4 grid of 3dpdx values. The bottom part shows a 1D convolution operation with inputs pStart [9.13], p, and constant, resulting in a 1D output of 3dpdx values. The diagram includes a legend for the FP block and a note about the 10.13 extracted value.

FIG. 1

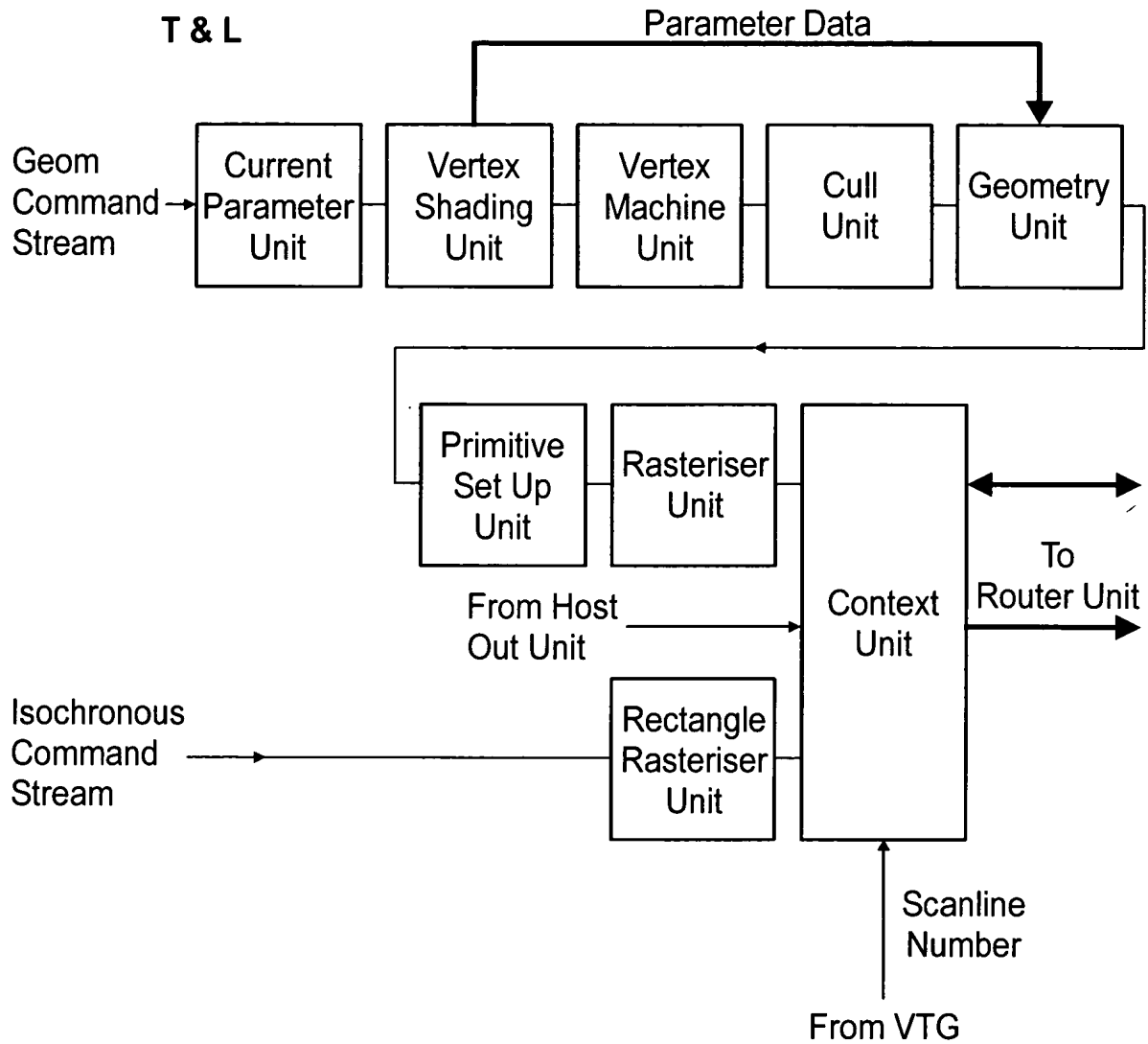


FIG. 1A

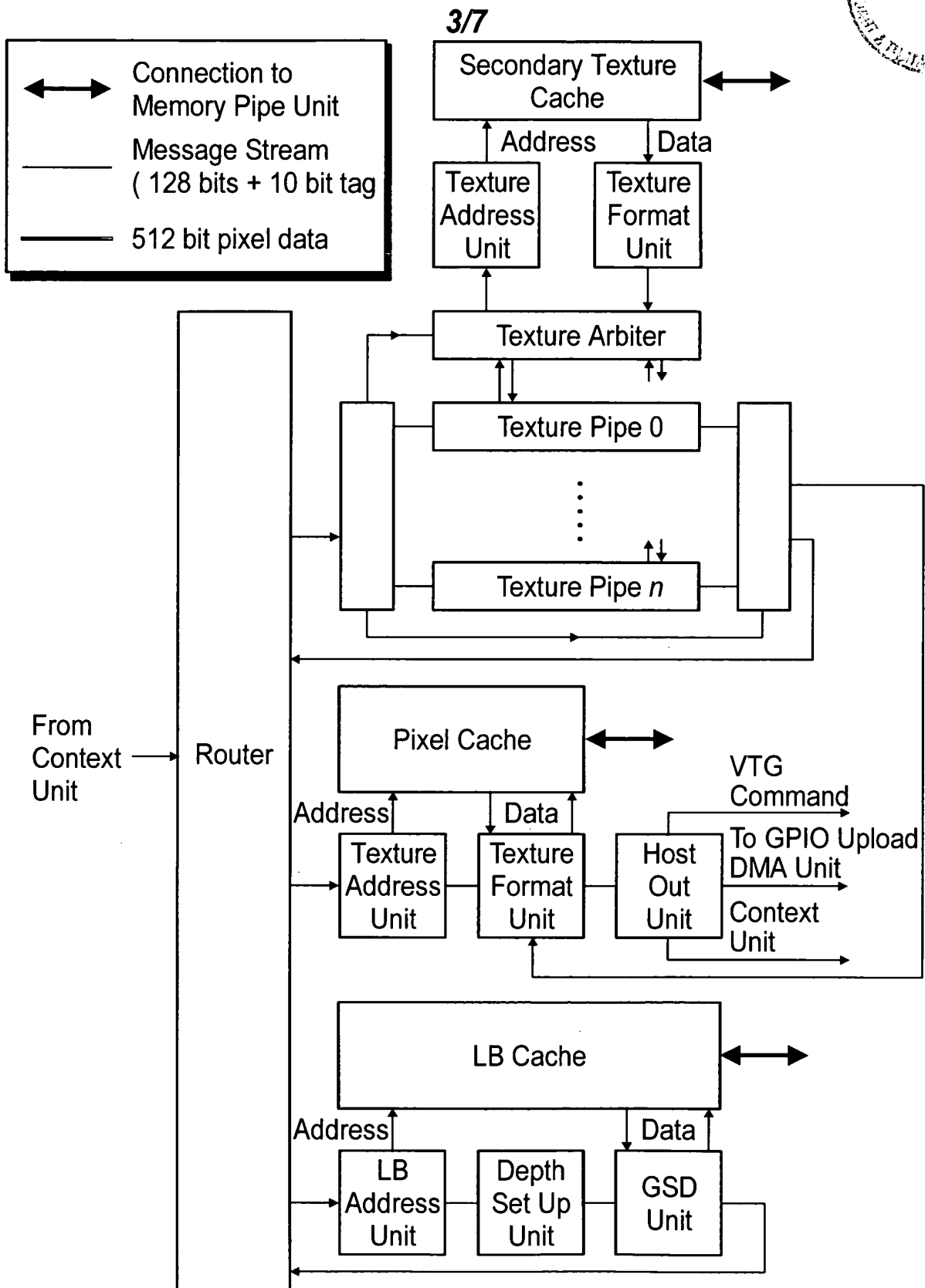


FIG. 1B

200250" 48458001

208250" 2845800T

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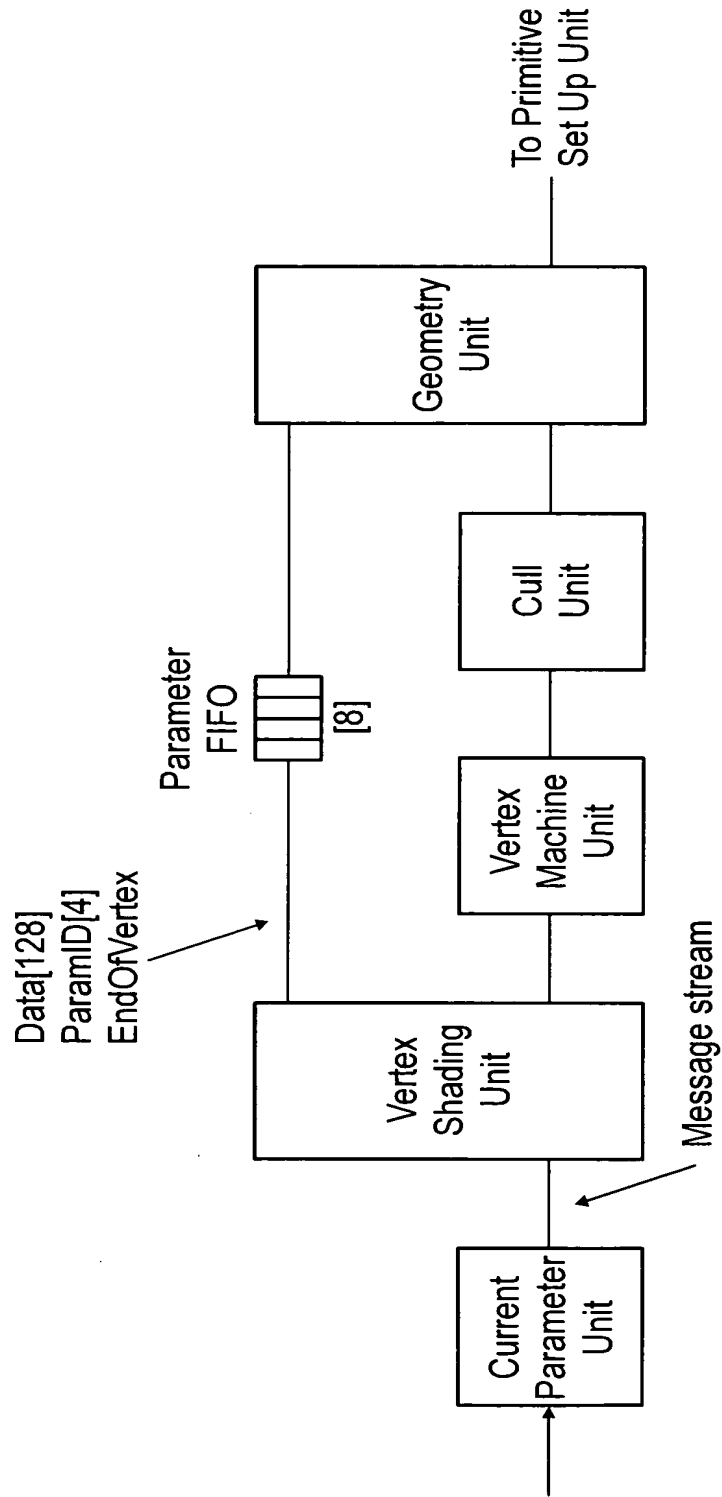


FIG. 1C

208250' 4845800T

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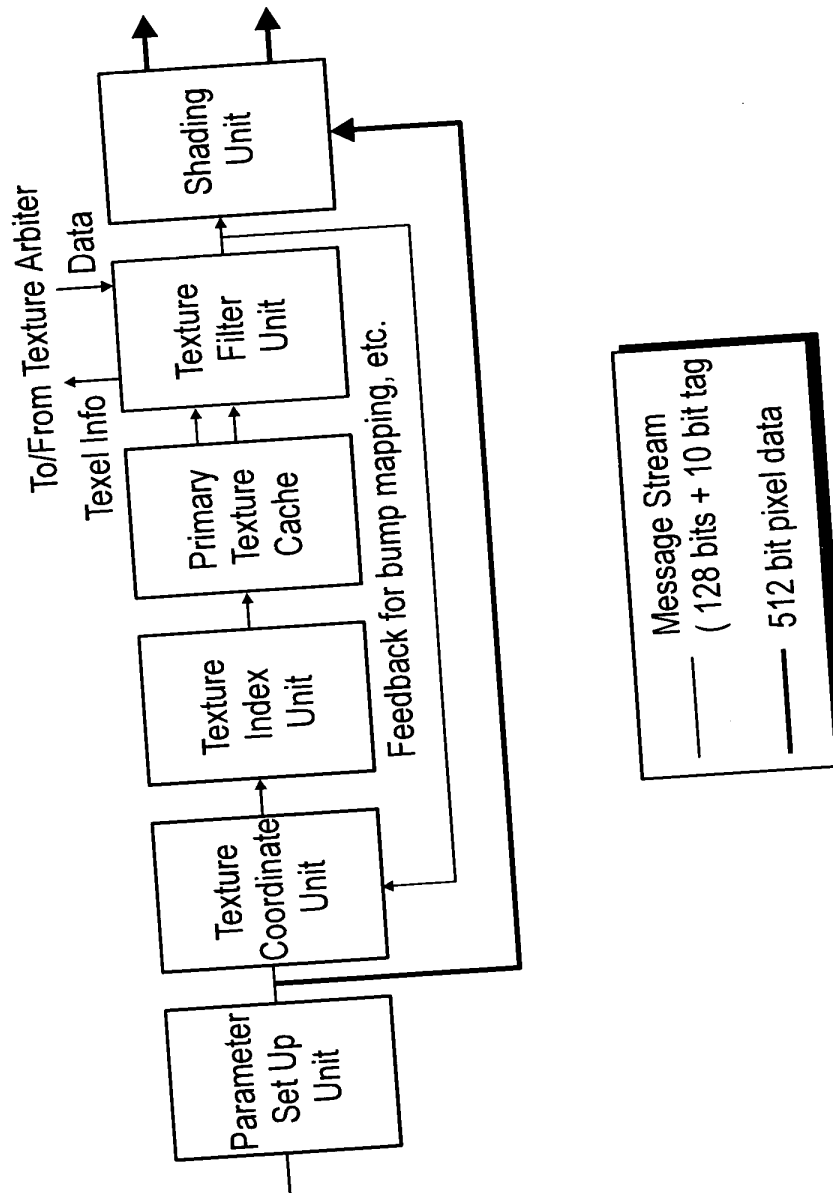


FIG. 1D

208250-2415800T

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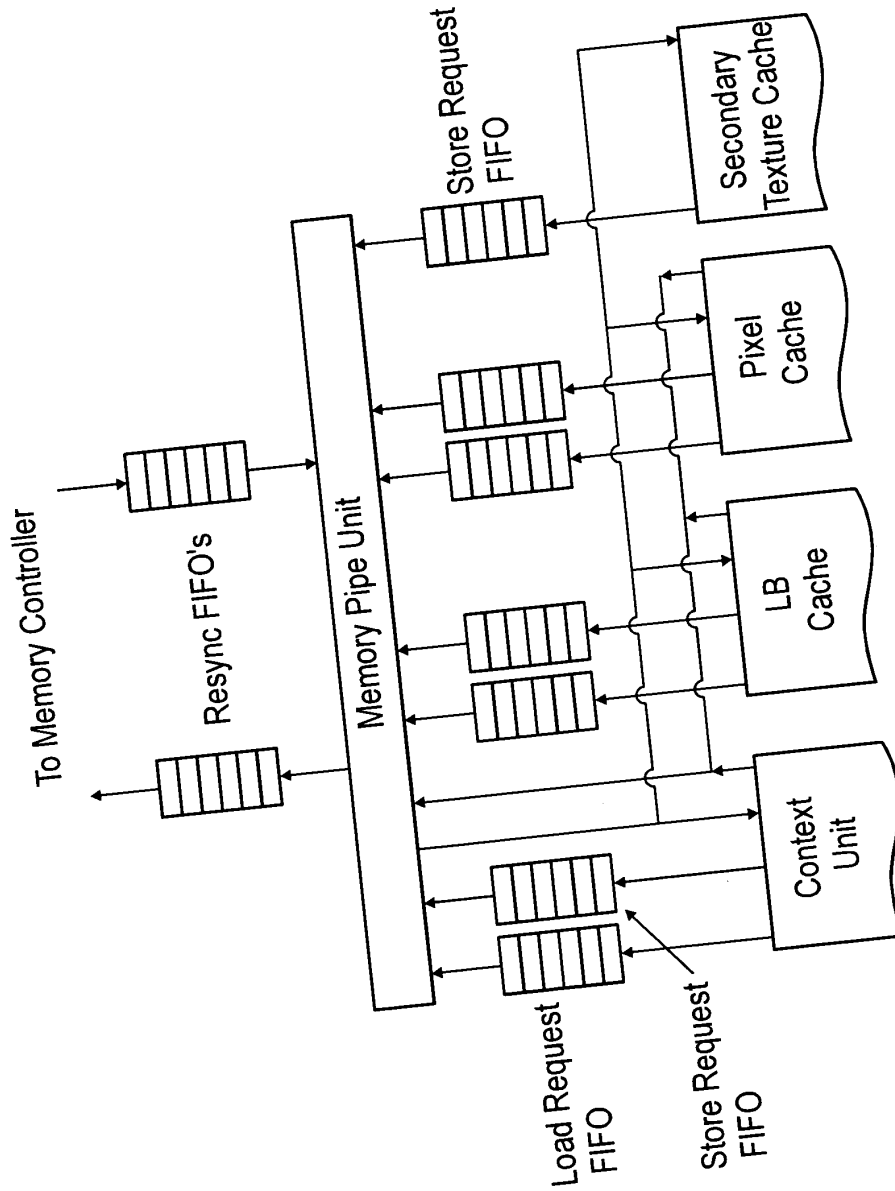
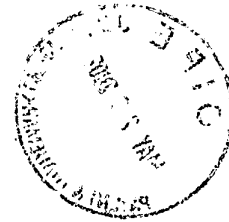


FIG. 1E



1003543 052002

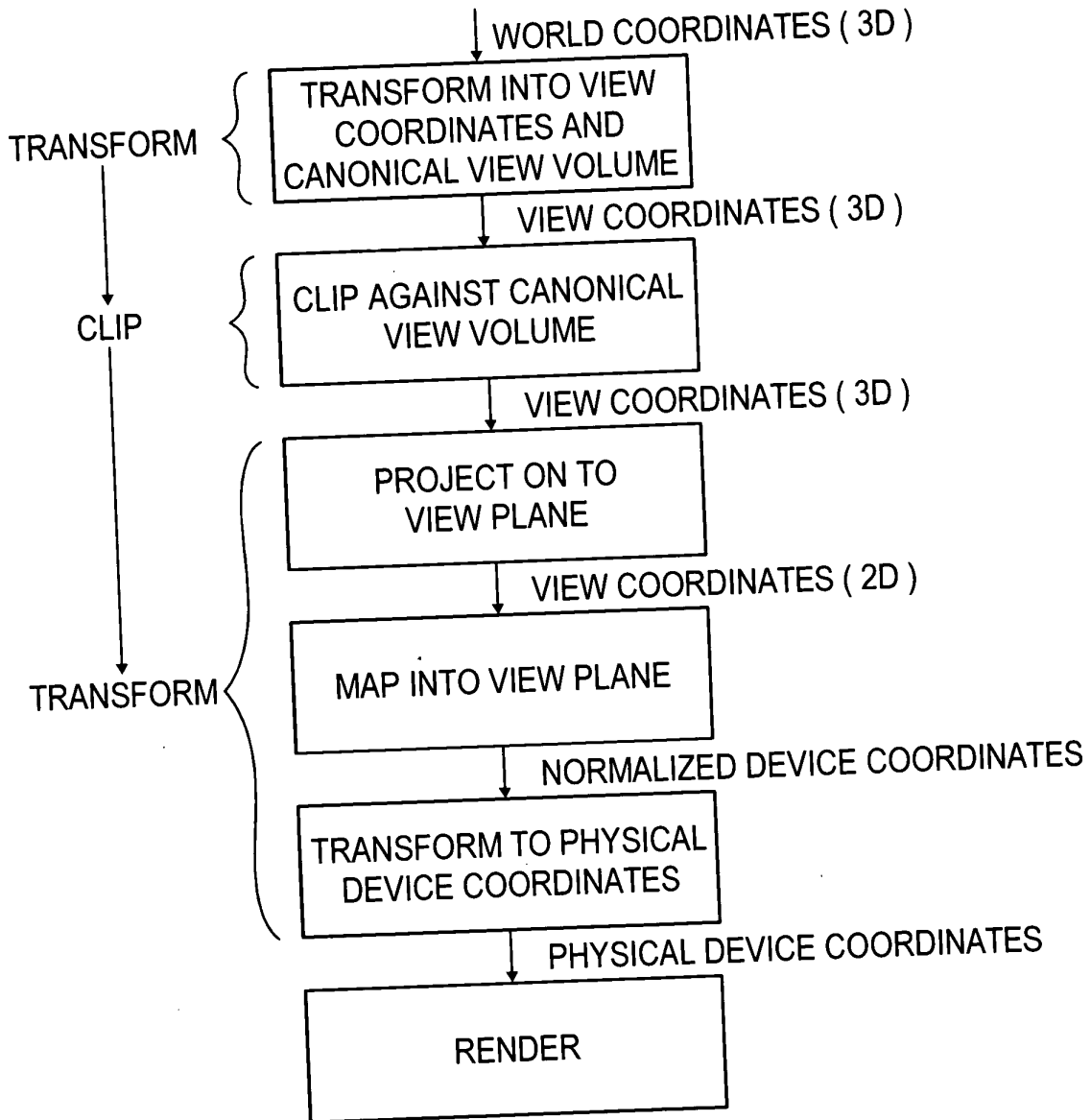


FIG. 2